

# Alexis Bertin

# Hi,

**Contact:** [mail@alexisbertin.ca](mailto:mail@alexisbertin.ca)

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I'm Alexis, a **senior Front-End and Creative Developer** based in Montreal, Canada, with a background in graphic design.

Driven by a **passion for crafting immersive experiences and meaningful micro-interactions**, I found my way into coding by building these experiences from the ground up.

Over the years, I've also collaborated with larger teams to **maintain and enhance products and their design systems**, focusing on scalability while always keeping the end-user at the center of my work.

## Skills

- **Sketching, building, maintaining, and scaling CSS architectures and their components** while collaborating closely with a design system team.
- **Learning, contributing, challenging, and driving initiatives within JavaScript environments** (React, Vue, TypeScript).
- **Proactive and collaborative**, I thrive in healthy, non-competitive and cooperative team environments.
- **Eagle-eyed, detail-oriented UI/UX specialist**, I thrive for the best end-user experience and find satisfaction in pixel-perfect, balanced, and accessible interfaces.
- **Committed to clean, well-documented code**, I also am a bit nostalgic about the MacGyver'ed Internet, always craving for R&D opportunities.

# Work Experience

Now

## Senior UI Developer

Turbulent / Cloud Imperium Games - Launcher Team  
Montreal, Canada

Contributing to the **Star Citizen Launcher 2.0 redesign** using **Electron**, **React**, and **TypeScript**, I was also:

- Managing the **UI library with Storybook** and ensuring seamless integration with the Platform Design System.
- Implementing and designing new tools, application settings, animations and accessibility features, always driven by the end-user experience.

Sept. 2023

## Front End Developer

Turbulent - Community Team  
Montreal, Canada

- Developed and maintained **React/TypeScript components** in a **Next.js**, **Apollo**, and **Styled-components** environment.
- Led UI improvements that enhanced end-user interactions.

Feb. 2022

## Technical Lead

Turbulent - Marketing Team  
Montreal, Canada

- **Managed a team** of five front-end developers, **overseeing recruitment, onboarding, and training**.
- Ensured tight project deadlines while actively promoting a healthy work-life balance.
- Led and delivered critical projects under high-pressure conditions, optimizing development cycles.

Jan. 2021

## Front End Developer

Turbulent - Marketing Team  
Montreal, Canada

Transforming static designs into dynamic and interactive **Vue.js single-page applications** for marketing campaigns.

Oct. 2018

Sept. 2018

## UI Developer

CurrencyFair  
Dublin, Ireland

First UI Developer of the company, I **bridged the gap between design and engineering** but also **created a custom CSS framework** in a brand new user onboarding experience using **React and Redux**.

Mars. 2017

Nov. 2016

## Front End Developer

Iterate  
Dublin, Ireland

- Built and maintained **Drupal-based CMS projects** in a fast-paced startup environment.
- Assisted in front-end design and development, improving website performance.

May 2016

Apr. 2016

## UI Engineer

Propylon  
Dublin, Ireland

Designed and developed user-focused solutions for government platforms, modernizing these interfaces and improving their usability.

May 2015

# Education

- **2010 - 2014** • Bachelor in Graphic Design

Haute École Albert Jacquard  
Namur, Belgium

- **2009 - 2010** • Computer Science

Saint-Brieuc, France

- **2009** • French high school diploma - IT & Management

Saint-Brieuc, France

# Training

- **2021 - 2022** • Leadership & Coaching

Turbulent - AFI by Edgenda  
Montreal, Canada

Completed a 10-session leadership and coaching program as part of my technical lead role for the Star Citizen marketing team.

The training covered key topics such as setting mutual expectations, handling challenging personal or professional situations, **fostering team engagement and motivation**, and **improving communication skills**.

# Interests

Things that also define me

- **Gaming**

My passion for coding was sparked by gaming.

As a teenager, I joined a private World of Warcraft server team and found myself more invested in building and managing its website, custom currency system, and shop transactions than actually playing the game.

- **Cycling**

I don't own a car, I own four bikes. From snowy winter commutes to summer gravel rides, I know all the best sunset and swimming spots in Montreal.

- **Swimming**

Born and raised on the French coast of Brittany, I'm a true sea creature. Ocean or lake, I'm very likely the first to dive in.

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